

## Photographer, Animator, Graphic Designer

### Skills:

- 3D Lighting, Rendering, Animation
- Graphic Design
- Photography – Landscapes (including panoramas), Architecture, Close-up/“Macro” shots of objects, Trick photography, Product shots
- Video – storyboarding, production, editing
- Programming (including Object-Oriented principles)
- UX (User Experience) Design
- Software:
  - Photoshop
  - Gimp
  - Blender
  - Illustrator
  - Inkscape
  - Premiere Pro
  - Linux/Unix operating systems
  - Python

### Education:

- William W. Borden Jr/Sr High School, Core 40 Diploma Spr. 2011
- Purdue Polytechnic New Albany: B.S. in Computer Graphics Technology, Spr. 2016  
Examples of projects completed include
  - Worked on animation skills by creating an animated recreation of a scene from a popular movie, synced to the original audio
  - Developed graphic design skills by creating a promotional poster for a play (see portfolio)
  - Graphic Design:
    - “Tangelon” (citrus/alien) character for a hypothetical marketing campaign.
    - Decorative font wherein all letters have googily eyes and buck teeth.
  - Developed digital lighting and rendering skills by recreating paintings by Vermeer and Hopper in 3D.
  - Gained experience with the entire video production pipeline by participating in the production of a Doritos “Crash the Super Bowl” contest entry.
  - Learned User Experience design by analyzing what was wrong with the usability of a toaster and how it could be improved.

### Employment:

- L&D Mail Masters: Production Assistant – Summer 2015
  - Miscellaneous duties including but not limited to bulk mail sorting

References are available upon request.